

Thaumaturgy

1st Level

1. Affect Normal Fires
2. Charm Person
3. Comprehend Languages
4. Dancing Lights
5. Detect Magic
6. Phantasmal Force
7. Sleep
8. Spook
9. Unseen Servant

2nd Level

1. Alter Self
2. Audible Glamer
3. Bind
4. Blindness
5. Dispel Illusion
6. ESP
7. Fascinate
8. Find Traps
9. Heat Metal
10. Imp. Phantasmal Force
11. Invisibility
12. Knock
13. Levitate
14. Locate Object
15. Produce Flame
16. Pyrotechnics
17. Scare
18. Shatter
19. Whispering Wind

3rd Level

1. Call Lightning
2. Dispel Magic
3. Fear
4. Fly
5. Glyph of Warding
6. Gust of Wind
7. Hold Person
8. Phantom Steed
9. Protection from Normal Missiles
10. Spectral Force
11. Suggestion
12. Summon Insects
13. Tongues
14. Water Breathing

4th Level

1. Confusion
2. Control Temperature
3. Dig
4. Dimension Door
5. Improved Invisibility
6. Minor Creation
7. Polymorph Other
8. Polymorph Self
9. Produce Fire
10. Shadow Monsters
11. Wall of Fire

5th Level

1. Advanced Illusion
2. Animal Growth
3. Chaos
4. Conjure Elemental
5. Control Winds
6. Demi-Shadow Monsters
7. Dream
8. Fabricate
9. Feeblemind
10. Golem
11. Hold Monster
12. Insect Plague
13. Leomund's Secret Chest
14. Magic Mirror
15. Major Creation
16. Sending
17. Stone Shape
18. Telekinesis
19. Wall of Stone

6th Level

1. Aerial Servant
2. Animate Object
3. Demi-Shadow Monsters
4. Disintegrate
5. Enchant an Item
6. Flesh to Stone
7. Geas
8. Invisible Stalker
9. Mass Suggestion
10. Mirage Arcane
11. Move Earth
12. Part Water
13. Permanent Illusion
14. Programmed Illusion
15. Project Image
16. True Sight
17. Weather Summoning
18. Word of Recall

7th Level

1. Animate Rock
2. Creeping Doom
3. Drawmij's Instant Summons
4. Earthquake
5. Forcecage
6. Power Word, Stun

8th Level

1. Antipathy/Sympathy
2. Demand
3. Mass Charm
4. Permanency
5. Polymorph Any Object
6. Power Word, Blind
7. Sink
8. Symbol

9th Level

1. Astral Spell
2. Imprisonment
3. Power Word, Kill
4. Shape Change
5. Succor
6. Temporal Stasis
7. Time Stop

Elven Magic

1st Level

1. Animal Friendship
2. Drowsy Insects
3. Invisibility to Animals
4. Pass without Trace
5. Portent
6. Predict Weather
7. Speak with Animals
8. Still Water
9. Swim
10. Water Protection

2nd Level

1. Animate Water
2. Charm Person or Mammal
3. Fog Cloud
4. Goodberry
5. Locate Plants
6. Messenger
7. Nature Call
8. Reflecting Pool
9. Slow Poison
10. Snake Charm
11. Whispering Wind
12. Wind Breath

3rd Level

1. Animate Fire
2. Cure Blindness
3. Cure (specific) Disease
4. Hold Animal
5. Neutralize Poison
6. Remove Paralysis
7. Tree
8. Wood Shape

4th Level

1. Call Woodland Beings
2. Elemental Turning
3. Fire Enchantment
4. Hallucinatory Forest
5. Plant Door
6. Plant Growth
7. Repel Insects
8. Reverse Flow
9. Speak with Plants

5th Level

1. Commune with Nature
2. Conjure Elemental
3. Pass Plant

6th Level

1. Control Weather
2. Find the Path
3. Liveoak
4. Lower Water

5. Part Water
6. Stone Tell
7. Transport via Plants

7th Level

1. Elemental Servant

2. Reincarnate

8th Level

1. Summoning Wind

Black Magic

1st Level

1. Invisibility to Undead

3rd Level

1. Animate Skeletons
2. Animate Zombies
3. Attract Ghoul
4. Bestow Curse
5. Speak with Dead

4th Level

1. Ghast Production
2. Phantasmal Killer

5th Level

1. Charm Undead
2. Magic Jar
3. Mummy Production
4. Shadow Summoning
5. Wight Production
6. Wraith Production

6th Level

1. Death Spell
2. Ghost Production

7th Level

1. Control Lycanthrope
2. Undead Production

8th Level

1. Summon
Daemon/Demon/Devil
2. Trap the Soul

9th Level

1. Gate

White Magic

1st Level

1. Protection from Evil

3rd Level

1. Remove Curse

4th Level

1. Abjure
2. Exorcise

5th Level

1. Dismissal

6th Level

1. Ensnarement
2. Eyebite
3. Forbiddance
4. Geas
5. Spiritwrack

7th Level

1. Banishment
2. Cacodemon
3. Exaction
4. Sequester
5. Torment
6. Truename

8th Level

1. Binding
2. Symbol