Weapon	Range	Hit RH	Hit MS	ICMs	Damage	Notes	Weapon	Range	Hit RH	Hit MS	ICMs	Damage	Notes
Laser Battery	9	50%	20%*	-	1d10	RD	Laser Battery	9	50%	20%*	-	1d10	RD
Laser Cannon	10	60%	25%*	-	2d10	RD/FF	Laser Cannon	10	60%	25%*	-	2d10	RD/FF
Rocket Battery	3	40%	40%	-3/ICM	2d10	LTD	Rocket Battery	3	40%	40%	-3/ICM	2d10	LTD
Assault Rocket	4	60%	60%	-5/ICM	2d10+4	LTD/MPO/FF	Assault Rocket	4	60%	60%	-5/ICM	2d10+4	LTD/MPO/FF
		F.O 0/	50%	-10/ICM	4d10	LTD/MPO	Torpedo	4	50%	50%	-10/ICM	4d10	LTD/MPO
* Target takes SFKH Basic Co						ns up)	* Target takes SFKH Basic Co			on hit	c (round	fraction	
* Target takes SFKH Basic Co	half da	mage Card	on hit	c (round	fraction	ns up)	SFKH Basic Co	ombat (Card	Нit			s up)
* Target takes SFKH Basic Co	half da	mage (on hit			ns up)	SFKH Basic Co Weapon		Card		ICMS	fraction Damage 1d10	
* Target takes SFKH Basic Co	half da ombat (Range	mage Card	on hit Hit MS	ICMs	fraction Damage	Notes	SFKH Basic Co	ombat (Range	Card Hit RH	Hit MS	ICMs	Damage	Notes
* Target takes SFKH Basic Co Weapon Laser Battery	ombat (Range	Card Hit RH 50%	on hit Hit MS 20%*	ICMS	fraction Damage 1d10	Notes RD RD/FF	SFKH Basic Co Weapon Laser Battery	ombat (Range	Card Hit RH 50%	Hit MS 20%*	ICMs -	Damage 1d10	Notes
* Target takes SFKH Basic Co Weapon Laser Battery Laser Cannon	ombat (Range 9 10	Card Hit RH 50% 60%	Hit MS 20%* 25%*	ICMs -	fraction Damage 1d10 2d10	Notes RD RD/FF LTD	SFKH Basic Co Weapon Laser Battery Laser Cannon	ombat (Range 9 10	Card Hit RH 50% 60%	Hit MS 20%* 25%*	ICMS - -	Damage 1d10 2d10	Notes RD RD/FF