SHIP NAM		TYPE:	SHIP NAM	<u> E:</u>	TYPE:		
HULL PTS	:		HULL PTS	HULL PTS:			
ADF:	MR:	DCR:	ADF:	MR:	DCR:		
WEAPONS:			WEAPONS:				
DEFENSES:		DEFENSES	DEFENSES:				
SPEED:		SPEED:					
DAMAGE:		DAMAGE:					
SHIP NAM	IE:	TYPE:	SHIP NAM	E:	TYPE:		
HULL PTS		1111 = 1	HULL PTS:				
ADF:	MR:	DCR:	ADF:	MR:	DCR:		
WEAPONS:			WEAPONS:				
DEFENSES:		DEFENSES:					
SPEED:			SPEED:	SPEED:			
DAMAGE:			DAMAGE:				

SHIP NAME:		TYPE:	Fighter Squadron	SHIP NAME:		TYPE:	Fighter Squadron
<b>HP1:</b> 8	<b>HP2:</b> 8	нр3:	8	HP1: 8	HP2: 8	нр3:	8
<b>ADF:</b> 5	MR: 5	DCR:	_	ADF: 5	MR: 5	DCR:	_
WEAPONS:	Assault Rkts: 3			WEAPONS:	Assault Rkts: 3		
DEFENSES:	Reflective Hull			DEFENSES:	Reflective Hull		
SPEED:				SPEED:			
DAMAGE:				DAMAGE:			
SHIP NAME:		TYPE:	Fighter Squadron	SHIP NAME:		TYPE:	Fighter Squadron
<b>HP1:</b> 8	HP2: 8	нр3:	8	HP1: 8	HP2: 8	нр3:	8
<b>ADF:</b> 5	MR: 5	DCR:	_	ADF: 5	MR: 5	DCR:	_
WEAPONS:	Assault Rkts: 3			WEAPONS:	Assault Rkts: 3		
DEFENSES:	Reflective Hull			DEFENSES:	Reflective Hull		
SPEED:				SPEED:			
DAMAGE:				DAMAGE:			

SHIP NAME:		Assault <b>TYPE:</b> Scout	SHIP NAME:		Assault <b>TYPE:</b> Scout
HULL PTS:	25		HULL PTS:	25	
<b>ADF:</b> 5	MR: 4	DCR: -	<b>ADF:</b> 5	MR: 4	DCR: -
WEAPONS:	Laser Battery	Assault Rkts: 4	WEAPONS:	Laser Battery	Assault Rkts: 4
DEFENSES:	Reflective Hull		DEFENSES:	Reflective Hull	
SPEED:			SPEED:		
DAMAGE:			DAMAGE:		
SHIP NAME:		Assault TYPE: Scout	SHIP NAME:		Assault TYPE: Scout
HULL PTS:	25		HULL PTS:	25	
<b>ADF:</b> 5	MR: 4	DCR: -	ADF: 5	MR: 4	DCR: -
WEAPONS:	Laser Battery	Assault Rkts: 4	WEAPONS:	Laser Battery	Assault Rkts: 4
DEFENSES:	Reflective Hull		DEFENSES:	Reflective Hull	
SPEED:			SPEED:		
DAMAGE:			DAMAGE:		

SHIP NAME:		<b>TYPE:</b> Frigate	SHIP NAME:		TYPE: Frigate
HULL PTS:	40		HULL PTS:	40	
ADF: 3	MR: 3	DCR: -	ADF: 3	MR: 3	DCR: -
WEAPONS:	Laser Battery	Rocket Bat.: 4	WEAPONS:	Laser Battery	Rocket Bat.: 4
	Laser Cannon	Torpedoes: 2		Laser Cannon	Torpedoes: 2
DEFENSES:	Reflective Hull	Mask Screen: 1	DEFENSES:	Reflective Hull	Mask Screen: 1
		Interceptors: 4			Interceptors: 4
SPEED:			SPEED:		
DAMAGE:			DAMAGE:		
SHIP NAME:		TYPE: Frigate	SHIP NAME:		TYPE: Frigate
HULL PTS:	40		HULL PTS:	40	
ADF: 3	MR: 3	DCR: -	ADF: 3	MR: 3	DCR: -
WEAPONS:	Laser Battery	Rocket Bat.: 4	WEAPONS:	Laser Battery	Rocket Bat.: 4
	Laser Cannon	Torpedoes: 2		Laser Cannon	Torpedoes: 2
DEFENSES:	Reflective Hull	Mask Screen: 1	DEFENSES:	Reflective Hull	Mask Screen: 1
		Interceptors: 4			Interceptors: 4
SPEED:			SPEED:		
DAMAGE:			DAMAGE:		

SHIP NAME:		TYPE: Destroyer	SHIP NAME:		TYPE: Destroyer
HULL PTS:	50	'	HULL PTS:	50	
ADF: 3	MR: 2	DCR: -	ADF: 3	MR: 2	DCR: -
WEAPONS:	Laser Battery	Rocket Bat.: 6	WEAPONS:	Laser Battery	Rocket Bat.: 6
	Laser Cannon	Torpedoes: 2		Laser Cannon	Torpedoes: 2
DEFENSES:	Reflective Hull	Mask Screen: 2	DEFENSES:	Reflective Hull	Mask Screen: 2
		Interceptors: 4			<pre>Interceptors: 4</pre>
SPEED:			SPEED:		
DAMAGE:			DAMAGE:		
SHIP NAME:		TYPE: Destroyer	SHIP NAME:		TYPE: Destroyer
HULL PTS:	50		HULL PTS:	50	
ADF: 3	MR: 2	DCR: -	ADF: 3	MR: 2	DCR: -
WEAPONS:	Laser Battery	Rocket Bat.: 6	WEAPONS:	Laser Battery	Rocket Bat.: 6
I	,				
	Laser Cannon	Torpedoes: 2		Laser Cannon	Torpedoes: 2
DEFENSES:	_	Torpedoes: 2 Mask Screen: 2	DEFENSES:	Laser Cannon Reflective Hull	Torpedoes: 2 Mask Screen: 2
	Laser Cannon	<u> </u>	DEFENSES:		·
	Laser Cannon	Mask Screen: 2	DEFENSES: SPEED:		Mask Screen: 2

SHIP NAME:		Light <b>TYPE:</b> Cruiser	SHIP NAME:		Light <b>TYPE:</b> Cruiser
HULL PTS:	70		HULL PTS:	70	
ADF: 2	MR: 2	DCR: -	ADF: 2	MR: 2	DCR: -
WEAPONS:	Laser Battery x2	Rocket Bat.: 7	WEAPONS:	Laser Battery x2	Rocket Bat.: 7
	Laser Cannon	Torpedoes: 4		Laser Cannon	Torpedoes: 4
DEFENSES:	Reflective Hull	Mask Screen: 2	DEFENSES:	Reflective Hull	Mask Screen: 2
		<pre>Interceptors: 6</pre>			<pre>Interceptors: 6</pre>
SPEED:			SPEED:		
DAMAGE:			DAMAGE:		
SHIP NAME:		Light <b>TYPE:</b> Cruiser	SHIP NAME:		Light <b>TYPE:</b> Cruiser
HULL PTS:	70		HULL PTS:	70	
ADF: 2	MR: 2	DCR: -	ADF: 2	MR: 2	DCR: -
WEAPONS:	Laser Battery x2	Rocket Bat.: 7	WEAPONS:	Laser Battery x2	Rocket Bat.: 7
	Last. Dates, XL	Nocket Batil 1	p o o .	Laser backery XZ	RUCKEL Bal /
	Laser Cannon	Torpedoes: 4		Laser Cannon	Torpedoes: 4
DEFENSES:	•		DEFENSES:	•	
DEFENSES:	Laser Cannon	Torpedoes: 4		Laser Cannon	Torpedoes: 4
DEFENSES: SPEED:	Laser Cannon	Torpedoes: 4 Mask Screen: 2		Laser Cannon	Torpedoes: 4 Mask Screen: 2

SHIP NAME:		Heavy <b>TYPE:</b> Cruiser	SHIP NAME:		Heavy <b>TYPE:</b> Cruiser
HULL PTS:	80		HULL PTS:	80	
ADF: 1	MR: 1	DCR: -	ADF: 1	MR: 1	DCR: -
WEAPONS:	Laser Battery x3	Rocket Bat.: 8	WEAPONS:	Laser Battery x3	Rocket Bat.: 8
	Laser Cannon	Torpedoes: 4		Laser Cannon	Torpedoes: 4
DEFENSES:	Reflective Hull	Mask Screen: 2	DEFENSES:	Reflective Hull	Mask Screen: 2
		<pre>Interceptors: 8</pre>			Interceptors: 8
SPEED:			SPEED:		
DAMAGE:			DAMAGE:		
SHIP NAME:		Heavy <b>TYPE:</b> Cruiser	SHIP NAME:		Heavy <b>TYPE:</b> Cruiser
HULL PTS:	80		HULL PTS:	80	
ADF: 1	MR: 1	DCR: -	45=- 1		
	IVIK . I	DCR: -	ADF: 1	MR: 1	DCR: -
WEAPONS:	Laser Battery x3	Rocket Bat.: 8	WEAPONS:	MR: 1 Laser Battery x3	DCR: - Rocket Bat.: 8
WEAPONS:					
WEAPONS: DEFENSES:	Laser Battery x3	Rocket Bat.: 8		Laser Battery x3	Rocket Bat.: 8
	Laser Battery x3 Laser Cannon	Rocket Bat.: 8 Torpedoes: 4	WEAPONS:	Laser Battery x3 Laser Cannon	Rocket Bat.: 8 Torpedoes: 4
	Laser Battery x3 Laser Cannon	Rocket Bat.: 8 Torpedoes: 4 Mask Screen: 2	WEAPONS:	Laser Battery x3 Laser Cannon	Rocket Bat.: 8 Torpedoes: 4 Mask Screen: 2

CUID NAME:		Assault <b>TYPE:</b> Carrier	CUTD NAME:		Assault <b>TYPE:</b> Carrier
SHIP NAME:	75	TYPE: Carrier	SHIP NAME:	7.5	itre: Carrier
HULL PTS:	75		HULL PTS:	75	
ADF: 2	MR: 1	DCR: -	ADF: 2	MR: 1	DCR: -
WEAPONS:	Laser Battery x2	Rocket Bat.: 6	WEAPONS:	Laser Battery x2	Rocket Bat.: 6
DEFENSES:	Reflective Hull	Mask Screen: 1	DEFENSES:	Reflective Hull	Mask Screen: 1
		<pre>Interceptors: 8</pre>			<pre>Interceptors: 8</pre>
SPEED:			SPEED:		
DAMAGE:			DAMAGE:		
SHIP NAME:		Assault <b>TYPE:</b> Carrier	SHIP NAME:		Assault <b>TYPE:</b> Carrier
HULL PTS:	75		HULL PTS:	75	
ADF: 2	MR: 1	DCR: -	ADF: 2	MR: 1	DCR: -
WEAPONS:	Laser Battery x2	Rocket Bat.: 6	WEAPONS:	Laser Battery x2	Rocket Bat.: 6
DEFENSES:	Reflective Hull	Mask Screen: 1	DEFENSES:	Reflective Hull	Mask Screen: 1
		<pre>Interceptors: 8</pre>			<pre>Interceptors: 8</pre>
SPEED:			SPEED:		
DAMAGE:			DAMAGE:		

Admiral Clinton	TYPE: Battleship	SHIP NAME:	Admiral Morgaine	TYPE: Battleship
		HULL PTS:	120	,
MR: 2	DCR: -	ADF: 2	MR: 2	DCR: -
Laser Battery x4	Rocket Bat.: 10	WEAPONS:	Laser Battery x4	Rocket Bat.: 10
Laser Cannon x2	Torpedoes: 8		Laser Cannon x2	Torpedoes: 8
Reflective Hull	Mask Screen: 4	DEFENSES:	Reflective Hull	Mask Screen: 4
	<pre>Interceptors: 20</pre>			Interceptors: 20
		SPEED:		
		DAMAGE:		
Admiral Harsevoort	TYPE: Battleship	SHIP NAME:		TYPE: Battleship
120		HULL PTS:	120	
MR: 2	DCR: -	ADF: 2	MR: 2	DCR: -
Laser Battery x4	Rocket Bat.: 10	WEAPONS:	Laser Battery x4	Rocket Bat.: 10
Laser Cannon x2	Torpedoes: 8		Laser Cannon x2	Torpedoes: 8
Reflective Hull	Mask Screen: 4	DEFENSES:	Reflective Hull	Mask Screen: 4
	Interceptors: 20			Interceptors: 20
		SPEED:		
		DAMAGE:		
	Admiral Harsevoort 120 MR: 2 Laser Battery x4 Laser Cannon x2	Admiral Harsevoort TYPE: Battleship  120  MR: 2  Laser Battery x4  Laser Cannon x2  Reflective Hull  Mask Screen: 4  Interceptors: 20  TYPE: Battleship  120  DCR: -  Laser Battery x4  Rocket Bat.: 10  Torpedoes: 8  Reflective Hull  Mask Screen: 4	Reflective Hull Mask Screen: 4 Interceptors: 20  Admiral Harsevoort TYPE: Battleship DAMAGE:  MR: 2 DCR: - ADF: 2  Laser Battery x4 Rocket Bat.: 10 WEAPONS: Laser Cannon x2 Torpedoes: 8  Reflective Hull Mask Screen: 4 Interceptors: 20  SPEED:	Laser Cannon x2 Torpedoes: 8  Reflective Hull Mask Screen: 4 Interceptors: 20  SPEED:  Admiral Harsevoort TYPE: Battleship SHIP NAME:  120  MR: 2 Laser Battery x4 Laser Cannon x2  Reflective Hull PTS: 120  MR: 2 Laser Battery x4 Laser Cannon x2  Reflective Hull Mask Screen: 4 Interceptors: 20  SPEED:  SHIP NAME:  HULL PTS: 120  MR: 2  Laser Battery x4 Laser Cannon x2  Reflective Hull Mask Screen: 4 Interceptors: 20  SPEED: